



CITY OF NEW BRAUNFELS, TEXAS
CIVIL SERVICE COMMISSION MEETING

CITY HALL – BRAUNFELS ROOM
550 Landa Street

FRIDAY, MARCH 22, 2019 at 4:00 PM

AGENDA

CALL TO ORDER: MARCH 22, 2019

CALL OF ROLL

REQUEST ALL PAGERS AND PHONES BE TURNED OFF, EXCEPT EMERGENCY ON-CALL PERSONNEL.

INDIVIDUAL ITEMS FOR CONSIDERATION:

1. APPROVAL OF MINUTES FROM THE MEETING ON MARCH 15, 2019.
2. DISCUSS AND CONSIDER APPROVAL AND CERTIFICATION OF THE REVISED ELIGIBILITY LIST FOR FIRE ENGINEER FROM THE PROMOTIONAL EXAMINATION CONDUCTED ON FEBRUARY 19, 2019.
3. EXECUTIVE SESSION- The Commission may retire to an Executive Session on any agenda item as provided under Chapter 551.074 (personnel matters) and 551.071 (consultation with attorney concerning privileged and unprivileged client information deemed confidential by Rule 1.05 of the Texas Disciplinary Rules of Professional Conduct) of the Texas Government Code and/or Section 143.053(d) of the Texas Local Government Code, as applicable.


Should any final decision, or final vote be required in the opinion of the members of the Civil Service Commission, with regard to any matter considered in such closed or executive meeting or session, then the final act, final decision, or final vote shall be either: a) In the open meeting covered by the notice upon the reconvening of the public meeting, or b) At a subsequent public meeting of the Civil Service Commission upon notice thereof, as the Commission shall determine.

ADJOURMENT

NOTE: Persons with disabilities who plan to attend this meeting and who may need auxiliary aids or services such as interpreters for persons who are deaf or hearing impaired, readers, or large print, are requested to contact the City Secretary's Office at 830-221-4010 at least two (2) work days prior to the meeting so that appropriate arrangements can be made.

CERTIFICATION

I hereby certify the above Notice of Meeting was posted on the Bulletin Board at the New Braunfels City Hall on March 19, 2019, at 11:00 a.m.

for 

City Secretary

